

## SFCO Escheatment & Outreach Updates

DPH Office of Managed Care
July 2022

## Recap



- Health Commission (HC) approved an escheatment policy for unused SF City Option (SFCO) funds in January 2022
- The first escheatment will likely take place in calendar year 2026 due to the three-year and other requirements as mandated by CA Gov Code Sections 50050 et seq.
- \$104M is being projected for the 1st round of escheatment due to 13 years of accumulated funds or 7.6% of the total employer contributions
- \$38M of escheatment fund is being projected annually thereafter
- DPH's progress report to HC on the implementation in six months plus updates on outreach activities to further optimize utilization of program benefits

## Escheatment Activities to Date



SFHP, DPH, Controller and Treasurer & Tax Collector (TTX) initiated the planning for transfer of SFCO funds to City Treasury

- 1. Memorandum of Understanding (MOU) between DPH and TTX to initiate the planning
- 2. Memorandum from DPH to SFHP to outline the City's approach and delegate responsibilities per DPH-TTX MOU and third-party administration agreement
- 3. Establishing a City bank account and P&Ps (policies and procedures) for reconciliation
- 4. Obtaining legal advice on treatment of interests
- 5. P&Ps for SFHP to access funds to pay employee Medical Reimbursement Account claims, vendors
- 6. P&Ps for SFHP to transfer employer contributions to City Treasury on a regular basis
- 7. P&Ps for data exchange, reporting and auditing among the entities involved



## Recent Communications & Outreach Activities

Aim to further increase usage of SFCO program benefits and minimize funds to be escheated:

- 1. Updated website in English, Spanish, Chinese, Tagalog to improve readability and functionality
- 2. New logos and branding in City Seal to improve program credibility
- 3. Updated collateral to improve design and readability
- 4. On-going and targeted outreach to remind unenrolled employees to enroll and enrolled employees who have unused funds



